The Wand 2 By Wizard Software

Welcome to "The Wand 2". We hope that this program will help you to transfer many of your favorite games to disc. Although we have found Wand 2 to back up a high percentage of games it does not work with all games. We are sorry to say that we are unable to enter into correspondence about backing up individual games or the percentage of your software that it caters for. However we are confident that if the Wand is used properly you will have a high degree of success.

Wand 2 comes in two parts. The first part is a disc with routines for many games. Fast loaders are varied and complex. We have tried to provide generalised routines to cater for as many games as possible that aren't dealt with in the menus. They are Novaload (General) and Standard (General). We have been unable to find generalities in other types of loader.

The second part of Wand 2 is the "Spell sheet". This is a quick and convenient way of transferring software to disc. It has simple instructions on how to transfer several games to disc without using the Wand software.

If a routine fails to backup a NAMED game then there are three possible causes.

(i) You are using the Wand wrongly
(ii) You have a game that won't load properly
(iii) The game you are trying has an alternative loading system

We can only suggest that you make sure that the game loads properly and that you are familiar with the instructions .

To make it obvious what you are supposed to type in we have used square brackets []. You should type what is inside the brackets and press return.

Loading

1) Insert the disc
2) Hold down the Commodore key (bottom left) and press RUN/STOP.
3) The program should load. If not try LOAD "AUTO",8 and RUN.
4) When loading is complete insert a formatted blank disc or a partially full disc to receive saved programs.

Using The Wand

1) Push the space bar to advance through the list of programs.
2) Select your choice by pushing return. Your choice should be highlighted in red.
3) If this is the correct choice push return again. If it is incorrect push any other key.
4) You will either be told to refer to the Spell Book or the screen will go blank with a blue border.
5) A blue border indicates that the Wand is waiting to load the chosen Game. Insert the tape and press play.
6) Backing up to disc should be automatic. A red border indicates that the Wand is saving to disc. When the process is finished some games will run some will not. This is NOT an indication of success or failure.
7) The process of backing up any standard (not fast loading) games is Continuous. There is no way of telling how many parts there are. It left to the user to reset the computer when the end of the tape / game is reached.

Loading a fast loading game

1) Reset the computer
2) Enter the monitor by typing [monitor].
3) Load the program using [Load "<filename>",8]
4) Type [G 1000].
5) The game should either run or "break".
6) If it breaks then simply type [X] and [Run].

Loading a standard game

1) If the program was saved in several parts type [Load "DI*",8,1]. Then type [Run]. This loads in a machine code program that diverts any requests for additional parts to the disc.
2) Now load the first or only part from disc using [Load "<filename>",8,1].
3) Type [Run] or follow the game instructions. e.g. Daley Thompson's Star events - Sys 1536
4) Commando is an exception. It saves in two parts - "Commando" and "Game". Just type [Load "Game",8,1] and then [Sys 4109]

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The Spell Book

The Spell Book is a simple way to back up some games "by hand".

1) Load the game as normal.
2) Hold down the RUN / STOP key and push the reset button (on the right hand side of the computer). You should now be in monitor mode.
3) Insert a disc with at least 50 blocks free on it.
4) Save off the code using - [S "<filename>",8,XXXX,YYYY]. The XXXX and the YYYY are obtained from the table below.
   e.g. Manic miner - S ["Manic 2980",8,1000,4000]

N.B. A useful tip is to save the SYS number in the filename. This will remind you how to start the game.

5) Loading a Spell Book game.
   (a) Reset the computer
   (b) Enter the monitor - Type MONITOR and press return.
   (c) Type [L "<filename>",8] e.g. [L "Manic 2980",8]
   (d) Type [G <sys number>] e.g. [G 2980]

Game	XXXX	YYYY	Sys number
Speed King	1000	4000	3DB0
Mr Puniverse	1000	4000	1AF4
Tutti Fruitti	1000	4000	2000
Return of Rockman	1000	4000	1CC7
Xargon Wars	1000	4000	1C80
Blagger	1000	4000	241A
Treasure Island	1000	8000	100D
Manic Miner	1000	4000	2980
Robin (rescue)	0300	4000	1083
Lunar Docking	1000	4000	[X] - to Basic and [RUN 40]
Jet Set Willey	1000	4000	2A00
Lawn Tennis	1000	4000	26DE
World Cup	1000	4000	3722
Raffles	1000	4000	2AE4
3-D Maze	1000	4000	31A1
Apollo rescue	1000	4000	3B2E
Gun Slinger	1000	4000	21FC
Classic adventure	1000	4000	1000
Rockman	1000	4000	[X] - to Basic

[Sound 1,770,0] [Sound 2,770,0] [Monitor] [G 1CC7]